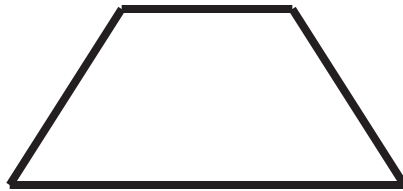
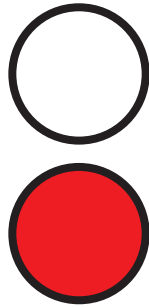
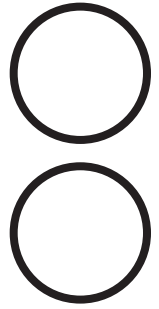
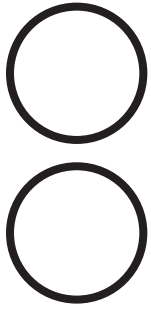


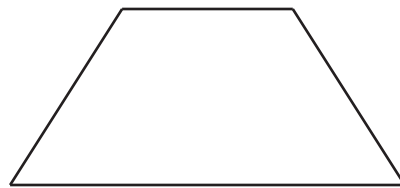
Platelets



Shoot targets in any order
Stop plate is lower center.

5 runs, 2 drop. 3 sec penalty per
missed shot; 30 sec max

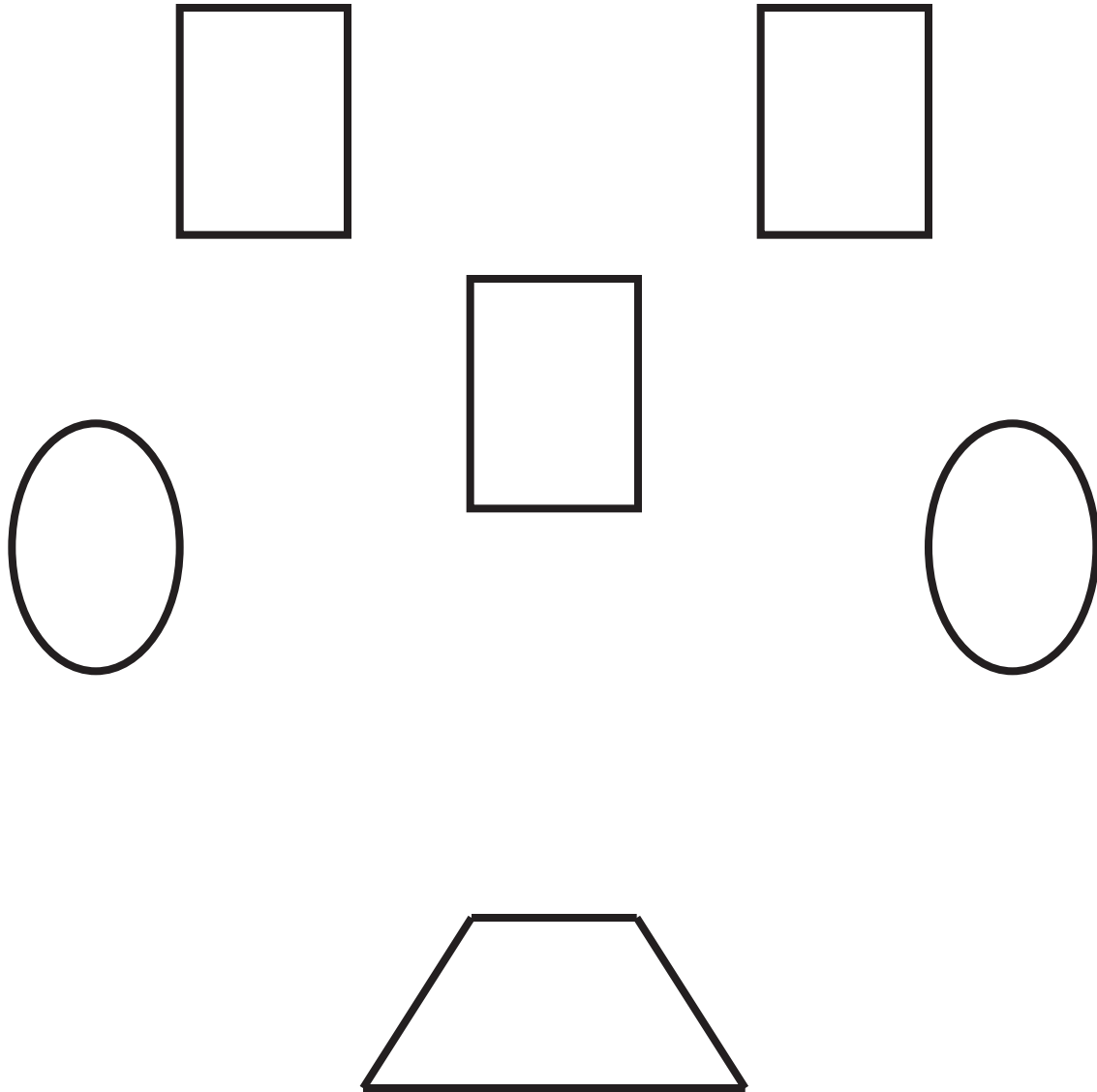
Fast and Precise



From Surrender Position: Engage T1 with 2 rounds then T2,
then T3 with 2 rounds, then T4 in that order
3 sec penalty per missed shot or for shots out of order;

5 runs, 2 drop. 30 sec max

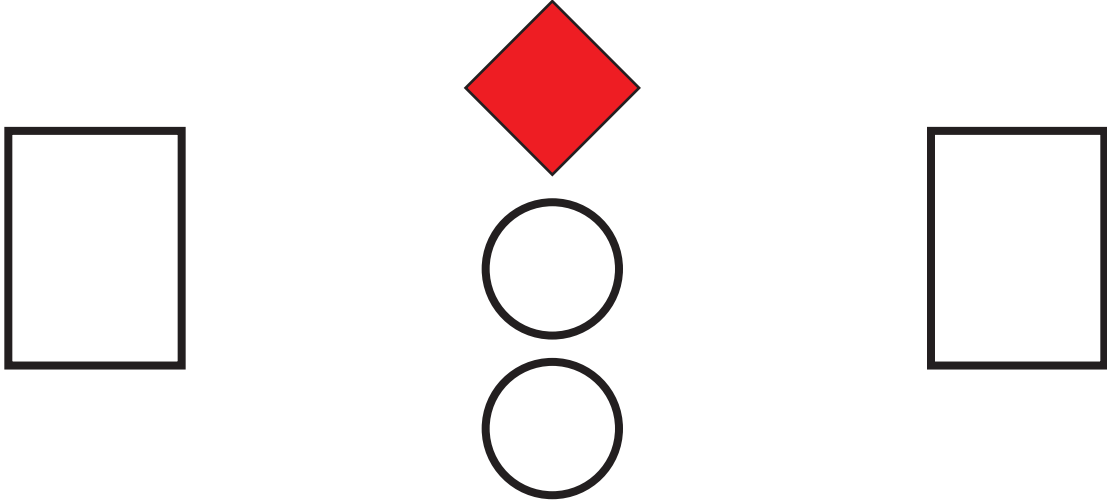
Big Five



Shoot targets in any order
Stop is last target successfully engaged.

5 runs, 2 drop. 3 sec penalty per
missed shot; 30 sec max

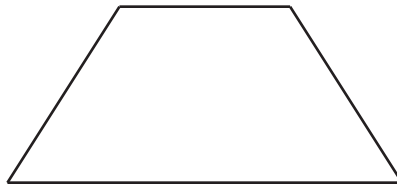
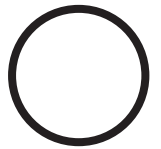
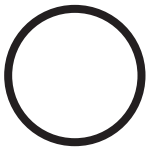
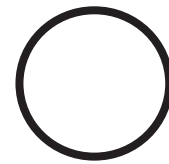
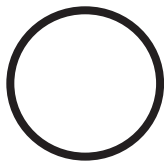
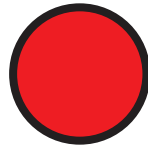
Shapes



Shoot targets in any order
Stop plate top diamond.

5 runs, 2 drop. 3 sec penalty per
missed shot; 30 sec max

Pyramid



From Surrender Position: Engage targets in any order with the stop plate last.

5 runs, 2 drop. 3 sec penalty per missed shot; 30 sec max